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# **Testworks User Guide**

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**Dylan Hackers**

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## TESTWORKS USAGE

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Testworks is the Dylan unit testing harness.

See also: [Testworks Reference](#)

## Quick Start

For the impatient, this section summarizes most of what you need to know to use Testworks.

Add `use testworks;` to both your test library and test module.

Tests contain arbitrary code plus assertions:

```
// Test fn1
define test fn1-test ()
  let v = do-something();
  assert-equal(fn1(v), "expected-value");
  assert-equal(fn1(v, key: 7), "seven", "regression test for bug/12345");
end;
```

Benchmarks do not require any assertions and are automatically given the “benchmark” tag:

```
// Benchmark fn1
define benchmark fn1-benchmark ()
  fn1()
end;
```

See also: `assert-true`, `assert-false`, `assert-signals`, and `assert-no-errors`. Each of these takes an optional *description* argument, which can be used to indicate the intent of the assertion if it isn't clear.

If you have an exceedingly large or complex test library, “suites” may be used to organize tests into groups (e.g., one per module) and may be nested arbitrarily. When using suites, it is common to have a top-level suite named *my-library-test-suite* that contains the rest.

```
// Top-level test suite for the "example" library.
define suite example-test-suite ()
  suite module1-test-suite;
  suite module2-test-suite;
  test fn1-test;
  test fn2-test;
  benchmark fn1-benchmark;
end;
```

**Note** that when using suites you must remember to add every test or sub-suite to the top level test suite (transitively) and suites must be defined textually *after* the other suites and tests they contain.

Your test library should call `run-test-application` to parse the Testworks command-line options and run the requested tests. It may be called with no arguments to run all tests and benchmarks directly, or it can be called with a suite to run only that suite:

```
run-test-application()           // Run all tests and benchmarks.
run-test-application(my-suite)   // Run everything in my-suite.
```

The main difference is in what the output looks like. With suites it's a little bit more structured and verbose. Without suites it's flat.

The Testworks command-line (assuming your test executable is “foo-test”):

```
foo-test --help                 # See command-line options.
foo-test --tag=benchmark        # Run only the benchmarks.
foo-test --tag=-benchmark      # Run only the tests.
foo-test --suite=my-sub-suite  # Run only my-sub-suite
```

When using suites, you may want to have both an “foo-test” library, which exports your top-level test suite so it can be included as a sub-suite in other testing libraries, and a “foo-test-app” executable, which can be used to run just the tests for “foo” itself. See *Running Your Tests As A Stand-alone Application*.

**TODO:** describe how to test definitions that aren't exported by the module-under-test.

## Defining Tests

### Assertions

An assertion accepts an expression to evaluate and report back on, saying if the expression passed, failed, or signaled an error. As an example, in

```
assert-true(foo > bar)
```

the expression `foo > bar` is compared to `#f`, and the result is recorded by the test harness. Failing (or crashing) assertions do not cause the test to terminate; all assertions are run unless the test itself signals an error. (**NOTE:** This behavior will probably change.)

See the [Testworks Reference](#) for detailed documentation on the available assertion macros:

- `assert-true`

- `assert-false`
- `assert-equal`
- `assert-not-equal`
- `assert-signals`
- `assert-no-errors`
- `assert-instance?`
- `assert-not-instance?`

Each of these takes an optional description string, after the required arguments, which will be displayed if the assertion fails. If the description isn't provided, Testworks makes one from the expressions passed to the assertion macro. For example, `assert-true(2 > 3)` produces this failure message:

```
(2 > 3) is true failed [expression "(2 > 3)" evaluates to #f, not a true value.]
```

In general, Testworks should be pretty good at reporting the actual values that caused the failure so it shouldn't be necessary to include them in the description all the time.

In the future, there will be support for failures to include the source file line number for the assertion.

*Note: You may also find `check-*` macros in Testworks test suites. These are a deprecated form of assertion. The only real difference between them and the `assert-*` macros is that they require a description of the assertion as the first argument.*

## Tests

Tests contain assertions and arbitrary code needed to support those assertions. Each test may be part of a suite. Use the `test-definer` macro to define a test:

```
define test NAME (#key DESCRIPTION, EXPECTED-FAILURE?, TAGS)
  BODY
end;
```

For example:

```
define test my-test (description: "A sample test")
  assert-equal(2, 3);
  assert-equal(#f, #f);
  assert-true(identity(#t), "Check identity function");
end;
```

*Note: if a test doesn't execute any assertions then it is marked as "not implemented" in the test results.*

The result looks like this:

```
$ _build/bin/my-test
Running test my-test:
  2 = 3: [2 (from expression "2") and 3 (from expression "3") are not =.]
  FAILED in 0.000256s

my-test FAILED in 0.000256 seconds:
  Ran 0 suites: 0 passed (100.00000%), 0 failed, 0 skipped, 0 not implemented, 0 crashed
  Ran 1 test: 0 passed (0.0%), 1 failed, 0 skipped, 0 not implemented, 0 crashed
  Ran 0 benchmarks: 0 passed (0.0%), 0 failed, 0 skipped, 0 not implemented, 0 crashed
  Ran 3 checks: 2 passed (66.666672%), 1 failed, 0 skipped, 0 not implemented, 0 crashed
```

Tests may be tagged with arbitrary strings, providing a way to select or filter out tests to run:

```
define test my-test-2 (tags: #["huge"])
  ..huge test that takes a long time...
end test;

define test my-test-3 (tags: #["huge", "verbose"])
  ..test with lots of output...
end test;
```

Tags can then be passed on the Testworks command-line. For example, this skips both of the above tests:

```
$ _build/bin/my-test-suite-app --tag=-huge --tag=-verbose
```

Negative tags take precedence, so `--tag=huge --tag=-verbose` runs `my-test-2` and skips `my-test-3`.

If the test is expected to fail, or fails under some conditions, Testworks can be made aware of this:

```
define test failing-test (expected-failure?: #t)
  assert-true(#f);
end test;

define test fails-on-windows
  (expected-failure?: method () $os-name = #"win32" end)
  if ($os-name = #"win32")
    assert-false(#t);
  else
    assert-true(#t);
  end if;
end test;
```

A test that is expected to fail and then fails is considered to be a passing test. If the test succeeds unexpectedly, it is considered a failing test.

Test setup and teardown is accomplished with normal Dylan code using `block () ... cleanup ... end;...`

```
define test foo ()
  block ()
    do-setup-stuff();
    assert-equal(...);
    assert-equal(...);
  cleanup
    do-teardown-stuff()
  end
end;
```

## Benchmarks

Benchmarks are like tests except for:

- They do not require any assertions. (They pass unless they signal an error.)
- They are automatically assigned the “benchmark” tag.

The `benchmark-definer` macro is like `test-definer`:

```
define benchmark my-benchmark ()
  ...body...
end;
```



Benchmarks may be added to suites:

```
define suite my-benchmarks-suite ()
  benchmark my-benchmark;
end;
```

Benchmarks and tests may be combined in the same suite. If you do that, tags may be used to run only the benchmarks (with `--tag=benchmark`) or only the tests (with `--tag=-benchmark`). If you are using suites anyway, you may wish to put benchmarks into a suite of their own. Example:

```
define suite strings-tests () ...only tests... end;
define suite strings-benchmarks () ...only benchmarks... end;
define suite strings-test-suite ()
  suite strings-tests;
  suite strings-benchmarks;
end;
```

## Suites

Suites are an optional feature that may be used to organize your tests into a hierarchy. Suites contain tests, benchmarks, and other suites. A suite is defined with the `suite-definer` macro. The format is:

```
define suite NAME (#key description, setup-function, cleanup-function)
  test TEST-NAME;
  benchmark BENCHMARK-NAME;
  suite SUITE-NAME;
end;
```

For example:

```
define suite first-suite (description: "my first suite")
  test my-test;
  test example-test;
  test my-test-2;
  benchmark my-benchmark;
end;
define suite second-suite ()
  suite first-suite;
  test my-test;
end;
```

**TODO:** how is the description used?

Suites can specify setup and cleanup functions via the keyword arguments `setup-function` and `cleanup-function`. These can be used for things like establishing database connections, initializing sockets and so on.

A simple example of doing this can be seen in the `http-server` test suite:

```
define suite http-test-suite (setup-function: start-sockets)
  suite http-server-test-suite;
  suite http-client-test-suite;
end;
```

Suites can be run via `run-test-application`. It should be called as the main function in an executable and will parse command-line args, execute tests and benchmarks, and generate reports. See the next section for details.

## Organizing Your Tests

If you don't use suites, the only organization you need is to name your tests and benchmarks uniquely, and you can safely skip the rest of this section. If you do use suites, read on....

Tests are used to combine related assertions into a unit, and suites further organize related tests and benchmarks. Suites may also contain other suites.

It is common for the test suite for library xxx to export a single test suite named xxx-test-suite, which is further subdivided into sub-suites, tests, and benchmarks as appropriate for that library. Some suites may be exported so that they can be included as a component suite in combined test suites that cover multiple related libraries.

The overall structure of a test library that is intended to be included in a combined test library may look something like this:

```
// --- library.dylan ---
define library xxx-tests
  use common-dylan;
  use testworks;
  use xxx;           // the library you are testing
  export xxx-tests; // so other test libs can include it
end;

define module xxx-tests
  use common-dylan;
  use testworks;
  use xxx;           // the module you are testing
  export xxx-test-suite; // so other suites can include it
end;

// --- main.dylan ---
define suite xxx-test-suite ()
  test my-awesome-test;
  benchmark my-awesome-benchmark;
  suite my-awesome-other-suite;
  ...
end;

define test my-awesome-test ()
  assert-true(...);
  assert-equal(...);
  ...
end;

define benchmark my-awesome-benchmark ()
  awesomely-slow-function();
end;
```

## Running Your Tests As A Stand-alone Application

If you don't need to export any suites so they can be included in a higher-level combined test suite library (i.e., if you're happy running your test suite library as an executable) then you can simply call `run-test-application` to parse the standard testworks command-line options and run the specified tests:

```
run-test-application(); // if not using suites
run-test-application(my-suite); // if using suites
```

and you can skip the rest of this section.

If you need to export a suite for use by another library, then you must also define a separate executable library, traditionally named “xxx-test-suite-app”, which calls `run-test-application(xxx-test-suite)`.

Here’s an example of such an application library:

1. The file `library.dylan` which must use at least the library that exports the test suite, and `testworks`:

```
Module:    dylan-user
Synopsis:  An application library for xxx-test-suite

define library xxx-test-suite-app
  use xxx-test-suite;
  use testworks;
end;

define module xxx-test-suite-app
  use xxx-test-suite;
  use testworks;
end;
```

2. The file `xxx-test-suite-app.dylan` which simply contains a call to the method `run-test-application` with the suite-name as an argument:

```
Module: xxx-test-suite-app

run-test-application(xxx-test-suite);
```

3. The file `xxx-test-suite-app.lid` which specifies the names of the source files:

```
Library: xxx-test-suite-app
Target-type: executable
Files: library.dylan
      xxx-test-suite-app.dylan
```

Once a library has been defined in this fashion it can be compiled into an executable with `dylan-compiler -build xxx-test-suite-app.lid` and run with `xxx-test-suite-app --help`.

## Reports

Testworks provides the user with multiple report functions:

**Summary (the default)** Prints out only a summary of how many assertions, tests and suites were executed, passed, failed or crashed.

**Failures** Prints out only the list of failures and a summary.

**XML** Outputs XML that directly matches the suite/test/assertion tree structure, with full detail.

**Surefire** Outputs XML in Surefire format. This elides information about specific assertions. This format is supported by various tools such as Jenkins.

**None** Prints nothing at all.

Use the `--report-file` option to redirect the report to a file.

## Comparing Test Results

\* To be filled in \*

## Test Specifications

\* To be filled in \*

## Generating Test Specifications

\* To be filled in \*

## TESTWORKS REFERENCE

### Contents

- *The Testworks Module*
  - *Suites, Tests, and Benchmarks*
  - *Assertions*
  - *Checks*
  - *Test Execution*

See also: [Testworks Usage](#)

## The Testworks Module

### Suites, Tests, and Benchmarks

#### **test-definer Macro**

Define a new test.

**Signature** `define test test-name (#key expected-failure?, tags) body end`

#### **Parameters**

- **test-name** – Name of the test; a Dylan variable name.
- **expected-failure?** (*#key*) – An instance of either `<boolean>` or `<function>`. This indicates whether or not the test is expected to fail.
- **tags** (*#key*) – A list of strings to tag this test.

Tests may contain arbitrary code, plus any number of assertions. If any assertion fails the test will fail, but any remaining assertions in the test will still be executed. If code outside of an assertion signals an error, the test is marked as “crashed” and remaining assertions are skipped.

If *expected-failure?* is set to `#t` or a function that when executed returns a true value, then the test will be expected to fail. Such a failure will be treated as a successful test run. If the test passes rather than failing, then that will be considered a test failure. This option has no effect on tests which are *not implemented* or which have *crashed*.

*tags* provide a way to select or filter out specific tests during a test run. The Testworks command-line (provided by *run-test-application*) provides a `--tag` option for this purpose.

#### **benchmark-definer Macro**

Define a new benchmark.

**Signature** `define benchmark name (#key expected-failure?, tags) body end`

**Parameters**

- **name** – Name of the benchmark; a Dylan variable name.
- **expected-failure?** (#*key*) – An instance of either `<boolean>` or `<function>`. This indicates whether or not the test is expected to fail.
- **tags** (#*key*) – A list of strings to tag this benchmark.

Benchmarks may contain arbitrary code and do not require any assertions. If the benchmark signals an error it is marked as “crashed”. Other than this, and some differences in how the results are displayed, benchmarks are the same as tests.

**suite-definer Macro**

Define a new test suite.

**Signature** `define suite suite-name (#key setup-function cleanup-function) body end`

**Parameters**

- **suite-name** – Name of the suite; a Dylan variable name.
- **setup-function** (#*key*) – A function to perform setup before the suite starts.
- **cleanup-function** (#*key*) – A function to perform teardown after the suite finishes.

Suites provide a way to group tests and other suites into a single executable unit. Suites may be nested arbitrarily.

*setup-function* is executed before any tests or sub-suites are run. If *setup-function* signals an error the entire suite is skipped and marked as “crashed”.

*cleanup-function* is executed after all sub-suites and tests have completed, regardless of whether an error is signaled.

## Assertions

Assertions are the smallest unit of verification in Testworks. They must appear within the body of a test.

Assertion macros that accept an argument that is the expected value as well as the expression that is to be tested typically expect the value first and the expression second. The macros don’t always require that this be the case:

```
assert-not-equal(5, 2 + 2);
assert-instance?(<integer>, 2 + 2);
```

All assertion macros accept a description of what is being tested as an *optional* final argument. The description should be stated in the positive sense. For example:

```
assert-equal(2, 2 + 2, "2 + 2 equals 2")
```

These are the available assertion macros:

- `assert-true`
- `assert-false`
- `assert-equal`
- `assert-not-equal`
- `assert-signals`
- `assert-no-errors`

- `assert-instance?`
- `assert-not-instance?`

**assert-true Macro**

Assert that an expression evaluates to a true value. Importantly, this does not mean the expression is exactly `#t`, but rather that it is *not* `#f`. If you want to explicitly test for equality to `#t` use `assert-equal(#t, ...)` or `assert-true(#t = ...)`.

**Signature** `assert-true expression [ description ]`

**Parameters**

- **expression** – any expression
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “two is less than three”. If no description is supplied one will be automatically generated based on the text of the expression.

**Example**

```
assert-true(has-fleas?(my-dog))
assert-true(has-fleas?(my-dog), "my dog has fleas")
```

**assert-false Macro**

Assert that an expression evaluates to `#f`.

**Signature** `assert-false expression [ description ]`

**Parameters**

- **expression** – any expression
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “three is less than two”. If no description is supplied one will be automatically generated based on the text of the expression.

**Example**

```
assert-false(3 < 2)
assert-false(6 = 7, "six equals seven")
```

**assert-equal Macro**

Assert that two values are equal using `=` as the comparison function. Using this macro is preferable to using `assert-true(a = b)` because the failure messages are much better when comparing certain types of objects, such as collections.

**Signature** `assert-equal expression1 expression2 [ description ]`

**Parameters**

- **expression1** – any expression
- **expression2** – any expression
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “two equals two”. If no description is supplied one will be automatically generated based on the text of the two expressions.

**Example**

```
assert-equal(2, my-complicated-method())
assert-equal(this, that, "this and that are the same")
```

**assert-not-equal Macro**

Assert that two values are not equal using `~=` as the comparison function. Using this macro is preferable to using `assert-true(a ~= b)` or `assert-false(a = b)` because the generated failure messages can be better.

**Signature** `assert-not-equal expression1 expression2 [ description ]`

**Parameters**

- **expression1** – any expression
- **expression2** – any expression
- **description** – A description of what the assertion tests. This should be stated so as to express what the correct result would be, for example “two does not equal three”. If no description is supplied one will be automatically generated based on the text of the two expressions.

**Example**

```
assert-not-equal(2, my-complicated-method())
assert-not-equal(this, that, "this does not equal that")
```

**assert-signals Macro**

Assert that an expression signals a given condition class.

**Signature** `assert-signals condition, expression [ description ]`

**Parameters**

- **condition** – an expression that yields a condition class
- **expression** – any expression
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “two is less than three”. If no description is supplied one will be automatically generated based on the text of the expression.

The assertion succeeds if the expected *condition* is signaled by the evaluation of *expression*.

**Example**

```
assert-signals(<division-by-zero-error>, 3 / 0)
assert-signals(<division-by-zero-error>, 3 / 0,
               "my super special description")
```

**assert-no-errors Macro**

Assert that an expression does not signal any errors.

**Signature** `assert-no-errors expression [ description ]`

**Parameters**

- **expression** – any expression
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “two is less than three”. If no description is supplied one will be automatically generated based on the text of the expression.

The assertion succeeds if no error is signaled by the evaluation of *expression*.

Use of this macro is preferable to simply executing *expression* as part of the test body for two reasons. First, it can clarify the purpose of the test, by telling the reader “here’s an expression that is explicitly being tested, and



not just part of the test setup.” Second, if the assertion signals an error the test will record that fact and continue, as opposed to taking a non-local exit. Third, it will show up in generated reports.

### Example

```
assert-no-errors(my-hairy-logic())
assert-no-errors(my-hairy-logic(),
  "hairy logic completes without error")
```

### assert-instance? Macro

Assert that the result of an expression is an instance of a given type.

**Signature** `assert-instance? type expression [ description ]`

#### Parameters

- **type** – The expected type.
- **expression** – An expression.
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “two is less than three”. If no description is supplied one will be automatically generated based on the text of the expression.

#### Discussion

**Warning:** The arguments to this assertion follow the typical argument ordering of Testworks assertions with the desired value before the expression that represents the test. As such, the desired *type* is the first parameter to this assertion while it is the second parameter for `instance?`.

### Example

```
assert-instance?(<type>, subclass(<string>));
assert-instance?(<type>, subclass(<string>),
  "subclass returns type");
```

### assert-not-instance? Macro

Assert that the result of an expression is **not** an instance of a given class.

**Signature** `assert-not-instance? type expression [ description ]`

#### Parameters

- **type** – The type.
- **expression** – An expression.
- **description** – A description of what the assertion tests. This should be stated in positive form, such as “two is less than three”. If no description is supplied one will be automatically generated based on the text of the expression.

#### Discussion

**Warning:** The arguments to this assertion follow the typical argument ordering of Testworks assertions with the desired value before the expression that represents the test. As such, the desired *type* is the first parameter to this assertion while it is the second parameter for `instance?`.

### Example

```
assert-not-instance?(limited(<integer>, min: 0), -1);  
  
assert-not-instance?(limited(<integer>, min: 0), -1,  
                        "values below lower bound are not instances");
```

## Checks

Checks are deprecated; use *Assertions* instead. The main difference between checks and assertions is that the check macros require a description as their first argument, whereas assertions do not.

These are the available checks:

- *check*
- *check-true*
- *check-false*
- *check-equal*
- *check-instance?*
- *check-condition*

### check Macro

Perform a check within a test.

**Signature** *check name function #rest arguments*

#### Parameters

- **name** – An instance of <string>.
- **function** – The function to check.
- **arguments** (*#rest*) – The arguments for function.

#### Example

```
check("Test less than operator", \<, 2, 3)
```

### check-condition Macro

Check that a given condition is signalled.

**Signature** *check-condition name expected expression*

#### Parameters

- **name** – An instance of <string>.
- **expected** – The expected condition class.
- **expression** – An expression.

#### Example

```
check-condition("format-to-string crashes when missing an argument",  
               <error>, format-to-string("Hello %s"));
```

### check-equal Macro

Check that 2 expressions are equal.

**Signature** *check-equal name expected expression*

**Parameters**

- **name** – An instance of <string>.
- **expected** – The expected value of expression.
- **expression** – An expression.

**Example**

```
check-equal("condition-to-string of an error produces correct string",
            "Hello",
            condition-to-string(make(<simple-error>, format-string: "Hello")));
```

**check-false Macro**

Check that an expression has a result of #f.

**Signature** `check-false name expression`

**Parameters**

- **name** – An instance of <string>.
- **expression** – An expression.

**Example**

```
check-false("unsupplied?(#f) == #f", unsupplied?(#f));
```

**check-instance? Macro**

Check that the result of an expression is an instance of a given type.

**Signature** `check-instance? name type expression`

**Parameters**

- **name** – An instance of <string>.
- **type** – The expected type.
- **expression** – An expression.

**Example**

```
check-instance?("subclass returns type",
                <type>, subclass(<string>));
```

**check-true Macro**

Check that the result of an expression is not #f.

**Signature** `check-true name expression`

**Parameters**

- **name** – An instance of <string>.
- **expression** – An expression.

**Discussion** Note that if you want to explicitly check if an expression evaluates to #t, you should use `check-equal`.

**Example**

```
check-true("unsupplied?($unsupplied)", unsupplied?($unsupplied));
```

## Test Execution

### **run-test-application Function**

Run a test suite or test as part of a stand-alone test executable.

**Signature** `run-test-application #rest suite-or-test => ()`

#### **Parameters**

- **suite-or-test** – (optional) An instance of `<suite>` or `<runnable>`. If not supplied then all tests and benchmarks are run.

This is the main entry point to run a set of tests in Testworks. It parses the command-line and based on the specified options selects the set of suites or tests to run, runs them, and generates a final report of the results.

Internally, `run-test-application` creates a `<test-runner>` based on the command-line options and then calls `run-tests` with the runner and `suite-or-test`.

### **test-option Function**

Return an option value passed on the test-application command line.

**Signature** `test-option name #key default => value`

#### **Parameters**

- **name** – An instance of type `<string>`.
- **default** (`#key`) – An instance of type `<string>`.

#### **Values**

- **value** – An instance of type `<string>`.

#### **Discussion**

Returns an option value passed to the test on the test application command line, in the form `*name**value*`. If no option value was given, the `default` value is returned if one was supplied, otherwise an error is signalled.

This feature allows information about external resources, such as path names of reference data files, or the hostname of a test database server, to be supplied on the command line of the test application and retrieved by the test.

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In particular, large parts of this documentation resulted from the work of Judy Anderson, Shri Amit and Andy Armstrong at Harlequin.



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